

# Ignacio Gómez

iOS Software Engineer

## About

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## Languages

native spanish  
intermediate english

## Programming

Main:  
Objective-C, Swift

Others:  
PHP, JS, HTML, CSS  
C, C++, C#, Python,  
Java, SQL and others

## Skills

clean architecture, git,  
agile, RESTful

## Soft skills

leadership, teamwork,  
positive attitude

## Introduction

I'm iOS Software Engineer for 8 years, since iOS 3 (Objective-C without ARC) to now (Swift 5). My interests are in software development, architecture and design patterns, mobile new trends and technology in general.

## Experience

- |           |  |                     |
|-----------|--|---------------------|
| 2017-now  | <b>Head of Mobile - Yapo.cl (Adevinta)</b>   | Santiago, Chile     |
|           | Lead of mobile team at Yapo.cl, in charge of Android and iOS developers, their recruitment and professional development. Keep the motivation and high performance in my team has been a big challenge. Technically, my biggest challenge in this position has been developing an strategy to do all the refactoring process on legacy projects (Android and iOS), and at the same time maintaining the development that the new projects and products needs, beside the other technical improvements. I have worked together with other teams from many countries and coordinate the implementation and development of several projects. |                     |
| 2016-2017 | <b>iOS Developer - Yapo.cl (Adevinta)</b>  | Santiago, Chile     |
|           | Maintenance and development of new projects for Yapo's iOS app, and change the way of understanding the product and the developments, with the view if the business. Yapo is one of the biggest classified sites and with more visits in Chile, and it's part of Adevinta (at that time we were part of Schibsted, that also included the media business). This group represent a big global company with many classified sites around the world.  |                     |
| 2015-2016 | <b>iOS Developer - VITALE</b>  | Santiago, Chile     |
|           | Development and maintenance of the Vitale iOS app. I worked with sync between app and a smartband by bluetooth, besides a sport social network like Instagram.   |                     |
| 2015      | <b>Speaker - GECHS</b>   | Santiago, Chile     |
|           | Speaker of iOS application development course.   |                     |
| 2013-2014 | <b>iOS Developer - Playontag</b>   | Santiago, Chile     |
|           | Development and maintenance of Playontag iOS app (iPhone and iPad), Chilean Museum of Pre-Columbian Art iOS app (iPhone) and Mapuche Museum of Cañete iOS app (iPad).  |                     |
| 2013-2014 | <b>Teacher - Federico Santa María Technical University</b>   | Valparaíso, Chile   |
|           | Workshop of introduction to iOS development.   |                     |
| 2011-2012 | <b>Professional Internship - TINET Informatics Solutions</b>   | Viña del Mar, Chile |
|           | Development of iOS app (iPhone and iPad), focused on the stock market, for an important Chilean banking company.   |                     |
| 2010      | <b>Internship as Software Engineer - Akzio Consultants</b>   | Santiago, Chile     |
|           | Development of workflows ETL with Oracle Warehouse Builder and PL/SQL scripts with tool Toad for Oracle, for an important Chilean banking company.   |                     |

## Education

2008 - 2014 **Federico Santa María Technical University**

Valparaíso, Chile

Computer Science

Thesis title: *"Model of notifications to users according to context and profile for the social network Playontag"*

## Interests

To keep learning about new technologies, architectures, improving my technical and human skills, software development, and always do my best to reach my goals. I'm a very passionate person, I enjoy so much my work especially when I'm doing things that cause a positive impact on many other people.

## Other data and activities

I'm father, I'm a passionate about photography, I do triathlon and I'm an outdoor sports lover. I have done 3 Ironman 70.3 and several running and trail running races (more information here). My longest race to now was a trail running called Patagonia Run, where I ran 70K in the middle of beautiful mountains in the south of Argentina in a little more than 12 hours. I try to have a balanced life, between family, sport, hobbies and work.